



1  
00:00:00,080 --> 00:00:02,830  
Houston, station on two.

2  
00:00:02,830 --> 00:00:11,390  
I'm Don Pettit and I'm on the  
International Space Station.

3  
00:00:11,390 --> 00:00:14,520  
I'm one of the lucky guys  
that get to fly in space.

4  
00:00:14,520 --> 00:00:24,760  
I use my off-duty time to investigate  
scientific curiosities of my own design.

5  
00:00:24,760 --> 00:00:34,540  
So what you're going to see is a series  
of my own investigations that I do simply

6  
00:00:34,540 --> 00:00:42,030  
because I am here, and I can, and these things  
tickle my imagination and enrich my mind,

7  
00:00:42,030 --> 00:00:49,690  
and I'm hoping that they  
will do the same for you.

8  
00:00:49,690 --> 00:00:56,070  
Okay, I'm working once again with  
stretched, thin films of water.

9  
00:00:56,070 --> 00:01:01,400  
And you may these on a loop not unlike  
you'd make a soap film with on Earth,

10  
00:01:01,400 --> 00:01:05,370  
but these are made with pure  
water with no surfactant.

11

00:01:05,370 --> 00:01:11,420

And as far as I know these cannot be made in the presence of significant gravitational forces.

12

00:01:11,420 --> 00:01:12,670

They break.

13

00:01:12,670 --> 00:01:19,640

And once you make these films, there's a bunch of delightful things you can do with them.

14

00:01:19,640 --> 00:01:21,990

I'm going to oscillate a little bit - look at that.

15

00:01:21,990 --> 00:01:25,590

Really some wild things you can do.

16

00:01:25,590 --> 00:01:33,360

And that's because these films are thick compared to soap film and there's more mass

17

00:01:33,360 --> 00:01:38,040

in the film and you can get this inertial mass moving in a weightless environment.

18

00:01:38,040 --> 00:01:40,270

So... Oh, look at that.

19

00:01:40,270 --> 00:01:42,840

You can even spall off little drops.

20

00:01:42,840 --> 00:01:46,620

Let's see if I can do that, and then you can capture them back again.

21

00:01:46,620 --> 00:01:49,420

Oh look at that, I spalled off a drop, I'm going to capture it.

22

00:01:49,420 --> 00:01:51,410

There. Okay.

23

00:01:51,410 --> 00:01:53,410

Spall off a drop.

24

00:01:54,440 --> 00:01:55,230

Oh, two drops.

25

00:01:55,230 --> 00:01:56,570

And I'm going to capture the drop.

26

00:01:56,570 --> 00:01:59,400

I'm going to capture the drop.

27

00:01:59,400 --> 00:02:00,230

Oh look at that.

28

00:02:00,230 --> 00:02:01,050

It bounced off.

29

00:02:01,050 --> 00:02:03,290

There, we captured it.

30

00:02:03,290 --> 00:02:08,760

So, you can use them as sort  
of a liquid drum head,

31

00:02:08,760 --> 00:02:14,100

to shoot other water droplets  
at and look at the behavior.

32

00:02:14,100 --> 00:02:17,270

And here's a Teflon needle  
hooked up to a syringe,

33

00:02:17,270 --> 00:02:20,390

and I'm squirting

water at one of these films.

34

00:02:20,390 --> 00:02:27,000

And some of the droplets bounce off, some of the droplets get assimilated in the film,

35

00:02:27,000 --> 00:02:30,510

and some of the droplets actually go through the film and jet out the other side.

36

00:02:30,510 --> 00:02:34,410

So, there's a lot of really neat physics going on here.

37

00:02:34,410 --> 00:02:38,400

I'm still in the process of trying to sort it all out.

38

00:02:38,400 --> 00:02:40,590

And then I'm putting tracer particles in these.

39

00:02:40,590 --> 00:02:43,320

And these are white ones, white tracer particles.

40

00:02:43,320 --> 00:02:49,690

Going to put a couple of drops of these in, and then get some convection going here

41

00:02:49,690 --> 00:02:54,090

which stirs these particles around, and then wait for all the fluid motion to stop.

42

00:02:54,090 --> 00:02:57,610

So here we have a stationary pattern,

43

00:02:57,610 --> 00:03:00,540

and I'm taking the soldering iron that we have on space station.

44

00:03:00,540 --> 00:03:06,780

And I'm putting that tip close to the wireframe, and it adds a heat source,

45

00:03:06,780 --> 00:03:10,770

and that heat source changes the surface tension next to the wire,

46

00:03:10,770 --> 00:03:17,590

and the surface tension forces then get in a tug of war and they incite this convection,

47

00:03:17,590 --> 00:03:20,370

the fluid motion you are seeing here.

48

00:03:20,370 --> 00:03:25,730

And this is known as Marangoni convection.

49

00:03:25,730 --> 00:03:28,740

Now notice the direction of the convection here.

50

00:03:28,740 --> 00:03:37,050

It's going from the center of the film to the edge of the wire where the heat source is.

51

00:03:37,050 --> 00:03:42,960

And we will see something really neat here.

52

00:03:42,960 --> 00:03:46,860

It looks just like the other one, but it is significantly different.

53

00:03:46,860 --> 00:03:51,940

The last set up, the water film was slightly thicker

54

00:03:51,940 --> 00:03:54,950

in the center than at the edge of the wire.

55  
00:03:54,950 --> 00:04:00,290  
So the films were convex, and the  
fluid motion went from the center

56  
00:04:00,290 --> 00:04:02,910  
of the film to the edge of the wire.

57  
00:04:02,910 --> 00:04:07,620  
So here I have a film that is concave.

58  
00:04:07,620 --> 00:04:12,810  
So it's thinner in the center  
and thicker at the edges.

59  
00:04:12,810 --> 00:04:16,960  
The convection is indeed reversed.

60  
00:04:16,960 --> 00:04:21,020  
So here we see an example  
of Marangoni convection

61  
00:04:21,020 --> 00:04:30,100  
where you have a convexed fluid surface and  
the fluid goes from the heat source away.

62  
00:04:30,100 --> 00:04:34,290  
When we had a convex surface,  
it went towards the heat source.

63  
00:04:34,290 --> 00:04:34,910  
Now watch this.

64  
00:04:34,910 --> 00:04:37,820  
This is a really interesting example.

65  
00:04:37,820 --> 00:04:42,990  
Look at the violent nature of that convection.

66

00:04:42,990 --> 00:04:49,320

And now we're going to actually touch the tip of the soldering iron to the fluid film itself.

67

00:04:49,320 --> 00:04:53,220

And again look at the intensity of the convection that results from that.

68

00:04:53,220 --> 00:04:56,700

And this one seems to be kind of stuck closed.

69

00:04:56,700 --> 00:05:00,880

Let me just let go of this and see what happens.

70

00:05:00,880 --> 00:05:07,810

And let me open up my bag, and that loop got caught up in a breeze, and it is going.